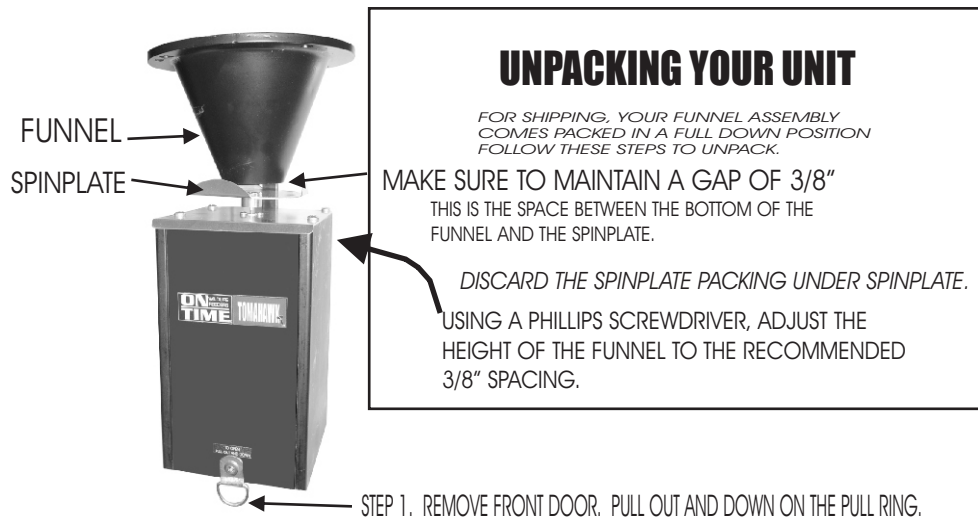
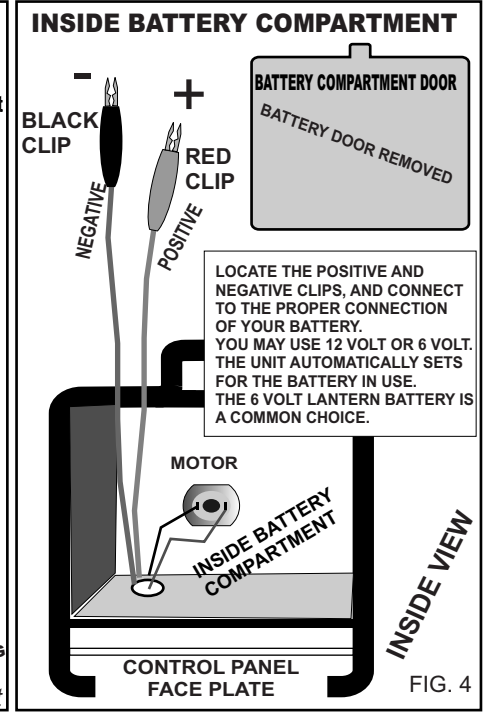
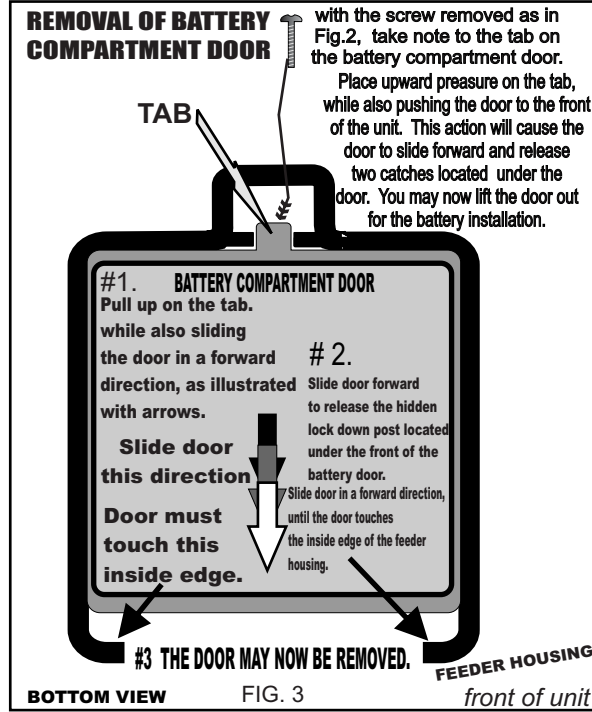
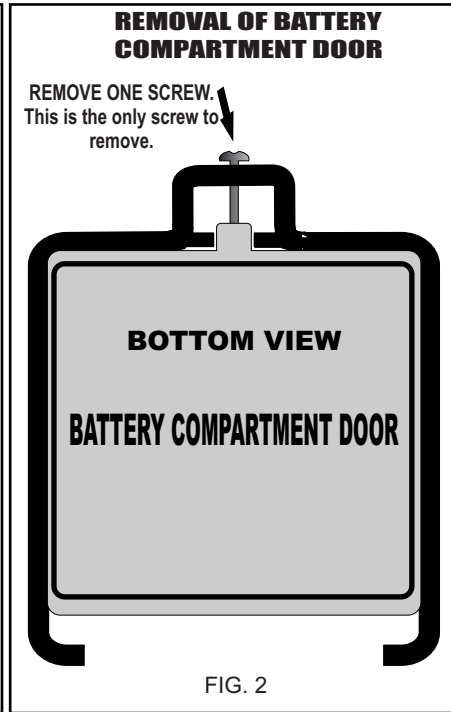
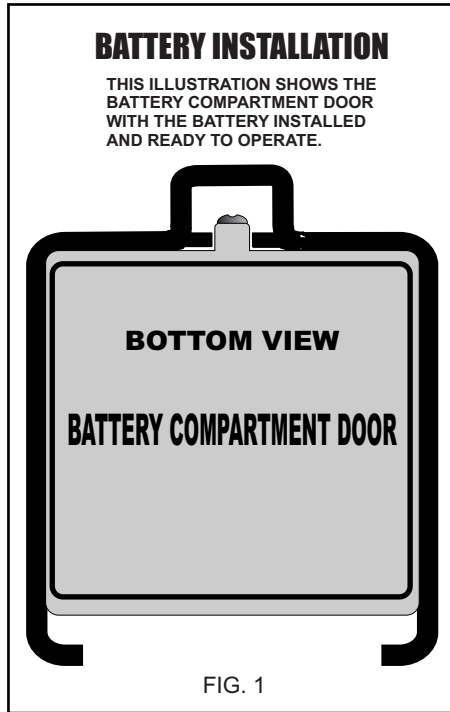


6 VOLT OR 12 VOLT. YOU MAY USE EITHER BATTERY
THE STANDARD 6 VOLT LANTERN BATTERY IS A COMMON CHOICE
FOR SUB 0 F. THE 12 VOLT BATTERY IS THE BEST CHOICE. THE UNIT AUTOMATICALLY SETS FOR THE BATTERY IN USE.



PROGRAMING INSTRUCTIONS

1. PLUG BATTERY IN. SCREEN SHOULD SHOW TIME OF DAY 12:00 NOON.
2. USE UP DOWN KEYS TO SET TIME OF DAY. (ENTER)
3. USE UP AND DOWN KEYS TO SET FEED TIME ONE. (ENTER)
4. USE UP DOWN KEYS TO SET THE MOTOR RUN TIME FROM (OFF-UP TO 20 SECONDS) (ENTER)
5. SCREEN SHOULD SHOW FEED TIME # 2 AT 12:00 NOON. IF YOU WANT TO USE FEED TIME #2, USE UP DOWN KEYS TO SET THE SECOND FEEDING. THEN ENTER. THE SCREEN WILL SHOW OFF. USE THE UP DOWN KEYS TO SET THE NUMBER OF SECONDS YOU WANT THE MOTOR TO RUN FOR FEEDING #2. (IF YOU HAD NOT WANTED THE #2 FEEDING YOU SHOULD LEAVE THE OFF SETTING. THERE ARE 4 FEED TIMES TOTAL. AFTER LEAVING THE OFF SETTING FOR A FEED TIME, ALL OF THE OTHER FEEDINGS, BELOW THAT SETTING, WILL AUTOMATICALLY BE TURNED OFF FOR YOU. NOW ENTER, AND THE SCREEN WILL SHOW ARMED AND THE CORRECT TIME OF DAY. YOUR UNIT IS READY TO USE. TO CHECK YOUR PROGRAM, KEEP USING THE ENTER KEY, THE SETTINGS WILL CYCLE THRU ALL OF THE SETTINGS YOU ENTERED. YOU CAN MAKE CHANGES AS YOU REVIEW THE PROGRAM.

Note: After 2 min. With no button activity, The screen goes off. Touch any button to restore screen.