

Cartridge/Product Name	Part Number	Caliber	Bullet Style	Wt. (grs.)	Muzzle	Velocity, ft/sec		Est. Handgun	Energy, ft-lb		Trajectory*				Box Ct.	Special Features	
						50 yds	100 yds		Muzzle	50 yds	100 yds	25 yds	50 yds	75 yds			100 yds
VARMINT																	
17 MACH 2	0048	17 MACH 2	POLY-TIP V-MAX	17	2010	1724	1471	1710	152	112	82	-0.1	0.7	0.8	0.0	50	Fast, Flat-Shooting, Accurate, No Recoil
17 HMR V-MAX®	0049	17 HMR	POLY-TIP V-MAX	17	2550	2220	1915	2040	245	186	138	-0.5	0.1	0.3	0.0	50	Deadly on Varmints
17 HMR TNT®	0053	17 HMR	JHP	17	2550	2132	1757	2040	245	172	116	-0.4	0.2	0.4	0.0	50	Explosive on Varmints
17 HMR TNT® GREEN™	0951	17 HMR	TNT GREEN HP	16	2500	2043	1642	1955	222	148	96	-0.5	0.0	0.0	-0.6	50	Lead Free Bullet, Explosive on Varmints
STINGER®	0050	22 LONG RIFLE	CPHP	32	1640	1292	1066	1395	191	119	81	0.1	0.7	0.0	-2.3	50	The Hypervelocity Leader for Nearly 30 Years
MAXI-MAG® HP +V	0059	22 WIN. MAG.	JHP	30	2200	1749	1375	1610	322	204	126	-0.1	0.7	0.8	0.0	50	Highest Velocity 22 Win. Magnum
MAXI-MAG® HP	0024	22 WIN. MAG.	JHP	40	1875	1574	1319	1425	312	220	155	0.1	1.0	1.1	0.0	50	High Velocity, 40 gr., Controlled Expansion
22 MAXI-MAG® TNT®	0063	22 WIN. MAG.	TNT JHP	30	2200	1768	1405	1610	322	208	131	-0.1	0.7	0.8	0.0	50	Highest Velocity Win. Magnum, Explosive on Varmints
22 MAG V-MAX®	0073	22 WIN. MAG.	POLY-TIP V-MAX	30	2200	1866	1571	1610	322	232	164	-0.2	0.5	0.6	0.0	50	Superior Accuracy, Explosive on Varmints
SEGMENTED HP	0064	22 LONG RIFLE	SHP	32	1640	1292	1066	1395	191	119	81	0.1	0.7	0.0	-2.3	50	Unique Fragmentation Design
SHORT HP	0028	22 SHORT	CPHP	27	1105	961	868	1070	73	55	45	0.3	0.0	-2.6	-7.9	100	Fastest 22 Short, Only Short HP
22 MAG TNT® GREEN™	0060	22 WIN. MAG.	TNT GREEN HP	30	2050	1648	1317	1475	280	181	116	0.0	0.9	1.0	0.0	50	Lead Free Bullet, Explosive on Varmints
SEGMENTED HP SUB-SONIC	0074	22 LONG RIFLE	SHP	40	1050	963	897	940	98	82	72	1.2	1.8	0.0	-4.3	50	Unique Fragmented Design, Sub-Sonic
MINI-MAG™ HP	0031	22 LONG RIFLE	CPHP	36	1260	1104	1003	1085	127	97	80	0.6	1.2	0.0	-3.2	100	The Leading High-Velocity 22 Long Rifle HP
SMALL GAME																	
17 HMR	0055	17 HMR	FMJ	20	2375	2063	1776	1830	250	189	140	-0.4	0.3	0.4	0.0	50	No Expansion/Reduced Meat Damage
17 HMR GAMEPOINT®	0052	17 HMR	JSP	20	2375	2051	1754	1830	250	187	137	-0.4	0.3	0.5	0.0	50	Controlled Expansion/Deep Penetration
22 MAG GAMEPOINT®	0022	22 WIN. MAG.	JSP	40	1875	1614	1385	1425	312	231	170	0.1	0.9	0.9	0.0	50	Controlled Expansion/Deep Penetration
VELOCITOR®	0047	22 LONG RIFLE	CPHP	40	1435	1230	1084	1130	183	134	104	0.3	0.9	0.0	-2.5	50	Fastest 40 gr. 22 Long Rifle
SGB (SMALL GAME BULLET)	0058	22 LONG RIFLE	LFN	40	1235	1088	992	1060	135	105	87	0.7	1.3	0.0	-3.3	50	Flat Nose for Reduced Meat Damage
SUB-SONIC HP	0056	22 LONG RIFLE	LHP	40	1050	963	897	940	98	82	72	1.2	1.8	0.0	-4.3	100	Quiet/Hollow Point is Engineered to Work at Low Speed
COMPETITION																	
SELECT™	0045	22 LONG RIFLE	LRN	40	1200	1056	964	1025	128	99	82	0.8	1.4	0.0	-3.5	100	Accurate, engineered for Semi-Automatic Competition
GREEN-TAG®	0033	22 LONG RIFLE	LRN	40	1070	977	908	940	102	85	73	0.3	0.0	-2.6	-7.6	100	Precision Specs for Accuracy, Sub-sonic
PISTOL MATCH	0051	22 LONG RIFLE	LRN	40	1070	977	908	940	102	85	73	0.3	0.0	-2.6	-7.6	50	Precision Specs for Accuracy, Sub-sonic
SHORT TARGET	0037	22 SHORT	LRN	29	830	763	704	790	44	37	32	1.0	0.0	-4.7	-13.5	100	Precision Ammunition for International Rapid Fire
TARGET / PLINKING																	
SHORT	0027	22 SHORT	CPRN	29	1080	946	857	1050	75	58	47	0.3	0.0	-2.7	-8.1	100	Copper-plated for Clean Bores
MAXI-MAG®	0023	22 WIN. MAG.	TMJ	40	1875	1603	1366	1425	312	228	166	0.1	0.9	1.0	0.0	50	"Solid" Target Performance
MINI-MAG™	0030	22 LONG RIFLE	CPRN	40	1235	1092	998	1060	135	106	88	0.7	1.3	0.0	-3.3	100	Leading High-Velocity 22 Long Rifle
LONG	0029	22 LONG	CPRN	29	1215	1019	908	1090	95	67	53	0.1	0.0	-2.2	-6.8	100	Only Classic 22 Long
SHORT RANGE GREEN™	0952	22 LONG RIFLE	GREEN HP	21	1650	1128	912	1345	127	59	NA	NA	NA	NA	NA	50	Lead Free Bullet, Accurate to 50 Yards
STANDARD VELOCITY	0032	22 LONG RIFLE	LRN	40	1070	977	908	940	102	85	73	0.3	0.0	-2.6	-7.6	100	Inexpensive Practice with Same Ballistics as Green Tag
PEST CONTROL																	
22 LR SHOTSHELL	0039	22 LONG RIFLE	#12 shot	31	1000	—	—	—	—	—	—	—	—	—	—	20	Easy Pest Control
22 WMR SHOTSHELL	0025	22 WIN. MAG.	#12 shot	52	1000	—	—	—	—	—	—	—	—	—	—	20	Short-Range Pest Control
LOW NOISE / TRAINING/SPECIALITY																	
CB SHORT	0026	22 SHORT	LRN	29	710	656	607	706	32	28	24	1.6	.0	-6.7	-18.8	100	Sub-sonic Pest Control
CB LONG	0038	22 LONG	LRN	29	710	656	607	706	32	28	24	1.6	.0	-6.7	-18.8	100	Sub-sonic Pest Control
NOISE BLANK	0044	Blank	—	—	—	—	—	—	—	—	—	—	—	—	—	100	Great for Training Dogs
22 WRF †	0069	22 WRF	JHP	45	1300	1125	1013	NR†	169	126	103	0.6	1.1	.0	-3.1	50	A Venerable Classic

CB = "conical ball" reduced power/noise; FP = flat point; CP = copper-plated; L = lead; J = jacketed; HP = hollow point; RF = Rimfire; RN = round nose; SHP = segmented hollow point; SP = soft point; TMJ = encapsulated full metal jacket.
† — not for revolvers. Most 22 WRF revolvers have undersized bores that cannot use a jacketed bullet. Performance data derived from industry test barrels; provided for reference. Velocities from production firearms may vary. Specifications subject to change without notice.
* Trajectory — bullet path based on 1.5 inches sight height. Do not use 17 HMR ammunition in semi-automatic firearms without first contacting your gun manufacturer. See page one for more information. Use 22 LR Short Range Green in ANSI Sporting Chambers only —
DO NOT USE IN MATCH CHAMBERS. May not function in all semi-automatic firearms.